

## TECHNICAL SKILLS

- Unreal Engine
- Adobe Creative
- VFX Pipeline
- Motion Graphics
- 3D Modeling
- Video Editing
- MetaHuman
- Active Directory
- IT Support

## SOFTWARE

- Unreal Engine
- 3DS Max
- Maya
- Blender
- After Effects
- Foundry Nuke
- ProTools
- FL Studio
- ZBrush
- KeyShot
- Adobe XD
- Figma

High School

Teacher Certified

# JAMES DENSON JR.

## VISUAL EFFECTS ARTIST - INSTRUCTOR

densonmedia@gmail.com | 470-696-7510

densonmedia.wixsite.com/jimdenson

## PROFESSIONAL EXPERIENCE

### Instructor

July 2025 - Present

#### Atlanta Technical College

- ▶ Instructed high school students in college-level courses including Graphic Design, App Design, 3D Modeling, and Game Design
- ▶ Guided students in developing professional portfolios and cultivating industry-ready skills

### Tutor

July 2024 - Present

#### Savannah College of Art and Design

- ▶ Provided one-on-one tutoring support to students in visual effects and motion graphics courses
- ▶ Assisted students with technical software skills and creative problem-solving
- ▶ Facilitated learning in Unreal Engine, Adobe Creative Suite, and 3D modeling software
- ▶ Helped students develop professional portfolios and industry-ready skills

### Game Development Intern

June 2024 - August 2024

#### 6000 Media Group - Remote

- ▶ Designed and developed AI-powered educational video game using Unreal Engine for teaching
- ▶ Utilized Unreal Engine SDK and API to build custom gameplay logic and UI components
- ▶ Implemented MetaHuman-driven AI tutor for learning modules and quizzes
- ▶ Collaborated cross-functionally on game mechanics, UX, and educational alignment

### On-Set VFX Supervisor

2024

#### Fated Deal with the Mafia King, This Luna Is a Witch (TV Miniseries)

- ▶ Collaborated with director, DP, and production team to plan and capture VFX-friendly shots
- ▶ Supervised greenscreen/blue screen setups and tracking marker placement for seamless integration

- ▶ Captured HDRIs, camera/lens data, and reference imagery for 3D/CGI workflows
- ▶ Ensured proper plate photography and on-set data logging for efficient VFX handoff

### Freelance Motion Graphics Artist

2020 - Present

- ▶ Designed motion graphics and visual assets for clients across news, entertainment, commercial
- ▶ Directed music videos for various artists
- ▶ Created compelling visual narratives that elevated brand messaging and artist vision
- ▶ Managed end-to-end production workflows from concept development to final delivery

### Tech Support Tier 2

July 2017 - February 2020

#### Intermedix

- ▶ Provided Active Directory support and performed SQL data manipulation for enterprise systems
- ▶ Delivered responsive technical support for internal and external stakeholders
- ▶ Resolved complex technical issues via email and phone support
- ▶ Documented solutions and contributed to knowledge base development

### Lead Motion Graphic Artist

Sep 2015 - Feb 2017

#### WeDo Media LLC

- ▶ Created motion graphics commercials for clients
- ▶ Handled green screen setup, keying and compositing for client interviews and commercials

## EDUCATION

### Savannah College of Art and Design

#### Master's in Visual Effects

Graduated: May 2025

### The Art Institute of Pittsburgh

#### Bachelor of Science in Visual Effects and Motion Graphics

Graduated: March 2015